

RG351V



User Manual

Key Settings

Key Settings

After entering the system, press the START button to enter the settings:

1. Language Settings
SYSTEM-SETTINGS -> LANGUAGE
2. Brightness Settings
System Settings->Brightness
3. External Handle Settings

After connecting the joy pad to the USB-OTG port, press the joy pad A button to enter the joy pad button setting.

4. WIFI Settings
Network settings->Enable WIFI->WIFI SSID->Select hotspot SSID->WIFI KEY
After pressing the return option, WIFI Enabled appears and WIFI is connected.
After entering the network settings again, you can see the IP address.

Copy Game

Copy Game

There are many ways to copy games. The first is to insert the memory card of the game console into the computer and use DiskGenius software.

1. Open DiskGenius and make sure DiskGenius has recognized the memory card
2. Format the TF card to FAT32.
3. Create a rom folder (such as gba) corresponding to the simulator (note lowercase).
4. Safely pop up after transmission
The second way, after connecting to WIFI, enter the IP address and use SFTP protocol, username: root, password: emulec
The third way, if you use the memory card equipped with the game console, you can directly insert it into the win10 computer to copy the game

System startup and shutdown

System Startup

1. TF1/INT is the system card. After inserting the system card, press and hold the power button on the right to start the system. If the system software is correct after the system is started, the motor will vibrate.

2. Shutdown:
Press SELECT to choose shutdown
Software shutdown (safety protect system)

3. TF2/EXT is to read the game, the format is FAT32, and the volume label is changed to GAMES (uppercase). Roms can be copied on the computer.
You must refresh or restart the system when you insert or remove dual cards, otherwise the interface will not be displayed.

System Main Interface

System Main Interface

After entering the main interface of the system, refer to the following table for key operation:

| Left and right D-pad and joystick | Switching simulator platform |
|-----------------------------------|--|
| A key | To enter or confirm |
| B key | Return or cancel |
| START key | Setting |
| SELECT key | Software restart or software shutdown settings |
| L2R2 | Game menu page flip |
| Y key | Game Collection |

Independent simulation

Independent simulation

PSP, NDS arcade, press START+A to exit the game.
Almighty simulator:

L3+F calls out the menu, press the B button to select, finally exit the program and return to the game menu.
PSP game press f keystroke menu to exit the game.

Charging function

5V2A Charging function

The standard package is equipped with a 2-core TYPE C charging cable (Only 5V2A can be used for charging, and data transmission is not allowed). plug in the charging cable, the game console will enter the charging state, the yellow LED light will light up, and the light will go out. When operating normally, the green LED light will be on; when the battery is low, the green light will turn to red.

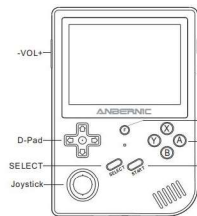
Game Operation

Simulator operation

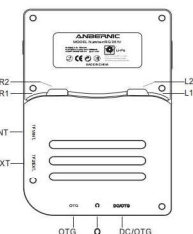
| Almighty simulator | | NDS | |
|------------------------|-----------------------------|------------------------|-----------------------------|
| F key + up and down | volume adjustment | L2 | Screen switching |
| F key + left and right | Select archive location | R2 | Show all screens |
| F key+R1 | Store files | Start+A | Shortcut key exit |
| F key+R2 | Display frames | L3 | Bring up the simulator menu |
| F key+L1 | Read file | | |
| F key+L2 | Game acceleration | MAME | |
| F key+L3 | Bring up the simulator menu | L3 | Call out submenu |
| | | F key + up and down | volume adjustment |
| | | F key + left and right | Select archive location |
| | | F key+R1 | Store files |
| PSP | | F key+R2 | Display frames |
| L2 | Game acceleration | F key+L1 | Read file |
| Start+A | Shortcut key exit | F key+L2 | Game acceleration |
| F key | Bring up the simulator menu | F key+L3 | Bring up the simulator menu |

Main Console Keys and function layout

Front



Back



Q&A

Q: Cannot put into the game using DiskGenius.

A: Please confirm whether you have opened other software that occupies the memory card, causing it to fail to be inserted.

Q: Collect favorite games for easy play.

A: Press the Y button on the favorite game to collect it and view it in FAVORITES.

Q: The style of the simulator has changed, and the characters have become smaller.

A: Enter the system simulator to set, Input->Menu->xmb, you can restore to the default system simulator style.

Q: There are too many simulators and it is not convenient to browse.

A: Press B on the main interface to call up a simple list menu for easy browsing.

Q: It's not convenient to exit, I don't know how to press

A: When running the game, press the start+A key to forcefully exit the game.

matters needing attention

matters needing attention:

When reading and writing data, please do not press the reset button, which may cause data loss.

